

WESTBOUND**EAST TO WEST**

REGION 1	REGION 2	REGION 3	REGION 4	REGION 5
0 Field	0 Golden	0 Rogers	0 Illecillewaet	Windermere
1 Ottertail	1 Moberly	1 Wakely	1 Albert Canyon	
2 Leancoil	2 Donald	2 Ross Peak	2 Twin Butte	
3 Palliser	3 Redgrave	3 Flat Creek	3 Greely Creek	
	4 Beavermouth		4 Revelstoke	

EASTBOUND**WEST TO EAST**

REGION 1	REGION 2	REGION 3	REGION 4	REGION 5
0 Revelstoke	0 Glacier	0 Rogers	0 Golden	Windermere
1 Greely Creek	1 Stoney Creek	1 Beavermouth	1 Palliser	
2 Albert Canyon	2 Griffith	2 Redgrave	2 Leancoil	
3 Illecillewaet		3 Donald	3 Ottertail	
4 Flat Creek		4 Mtn. Minerals	4 Field	

Sidings or towns marked with a "0" are considered to be the source tracks for that region. If you wish to stop at other sidings in that region after building your train, you may do so without having to backtrack.

If a town or siding is not listed, it is not worked or it is listed in the opposite direction of work.

If you start WB in Field, you will go through all the sidings listed above in the order they are presented in the list and the workorder will print in that same order. The same thing holds true for the EB run from Revelstoke to Field.

EB Revelstoke to Windermere, you pass through regions 1,2 and 3 first.

WB Field to Windermere, you pass through region 1 and part of 2 first.